

Flipdish Reference Guide

Touch Version

Integration to Flipdish requires Touch v10.0.062 or above.

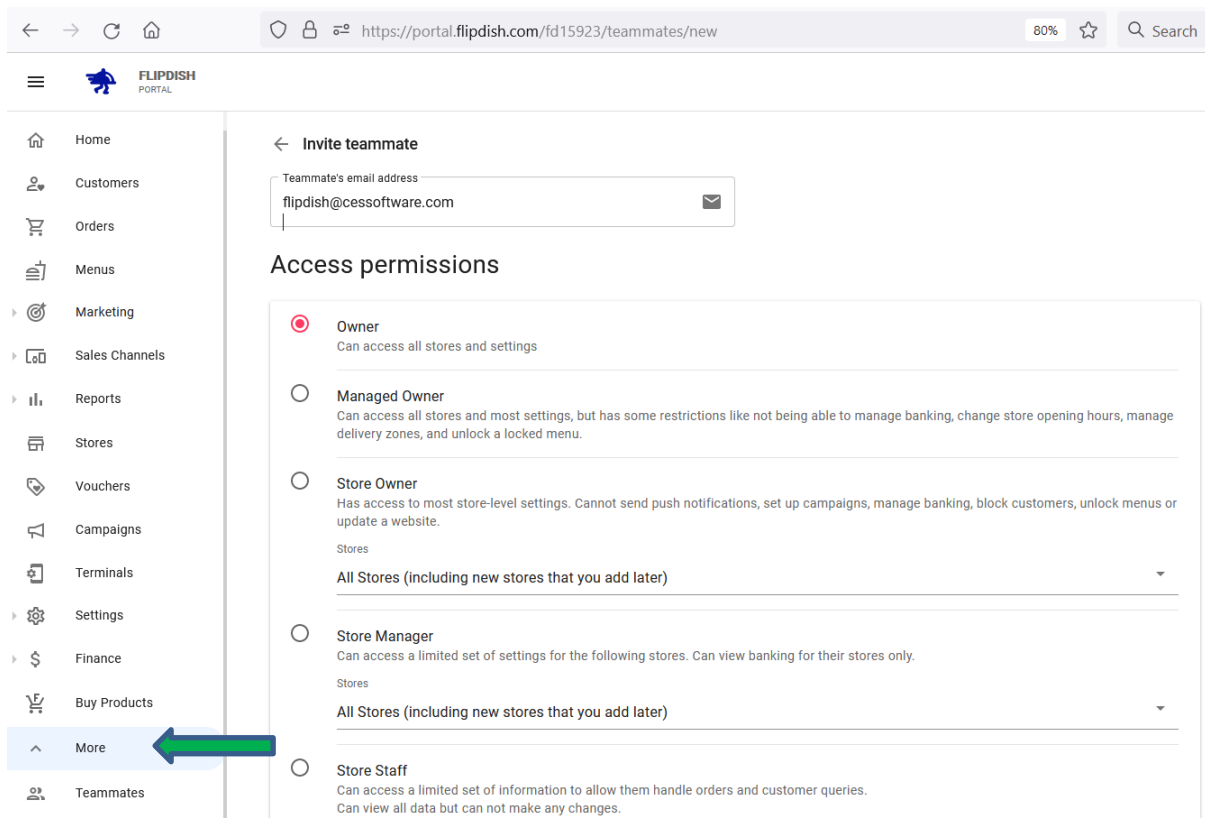
Invite Teammate

Before setting up Touch for the Flipdish integration you need to add a teammate on the Flipdish portal using the email address flipdish@cessoftware.com and send an invite. An invite email will then come through to the CES support team and once it is accepted the OAuth token used for all CES integrations will be assigned to the portal allowing the tills to connect to Flipdish.

Log into the customers Flipdish portal and click the **More** option on the left-hand menu and a **Teammates** option will show. Click on **Teammates** and a Red **+ INVITE** button as below will appear at the bottom right of the screen.



Click on the **+INVITE** button and invite flipdish@cessoftware.com and set as an Owner.

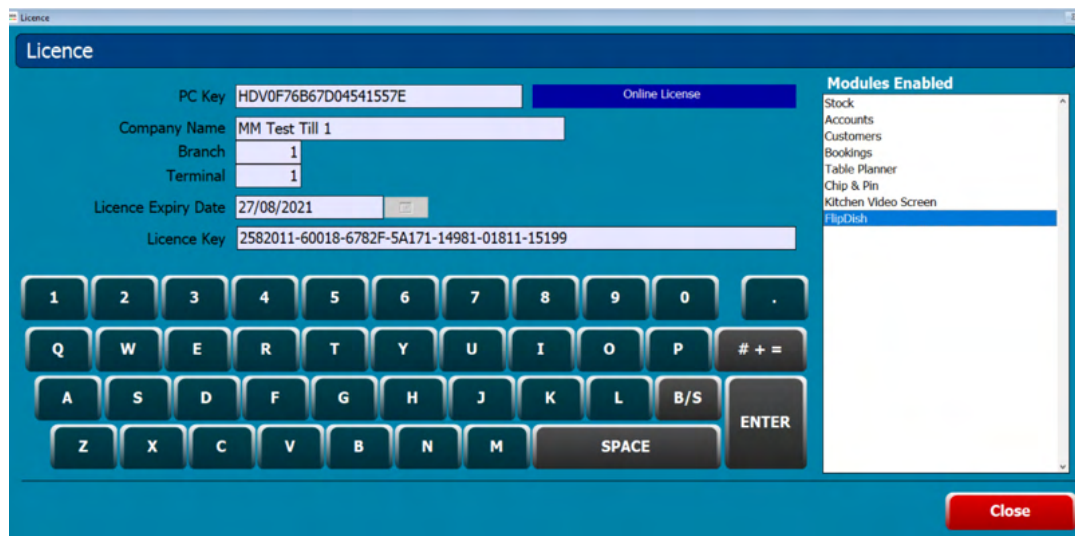


Chilkat DLL

The Chilkat DLL that is used for email and various other functions is required for the Flipdish integration. The DLL and batch files can be found in the C:\Touch\Email Control\ folder, if not installed already select either the 32 bit or 64 bit batch file depending on the OS and run as administrator.

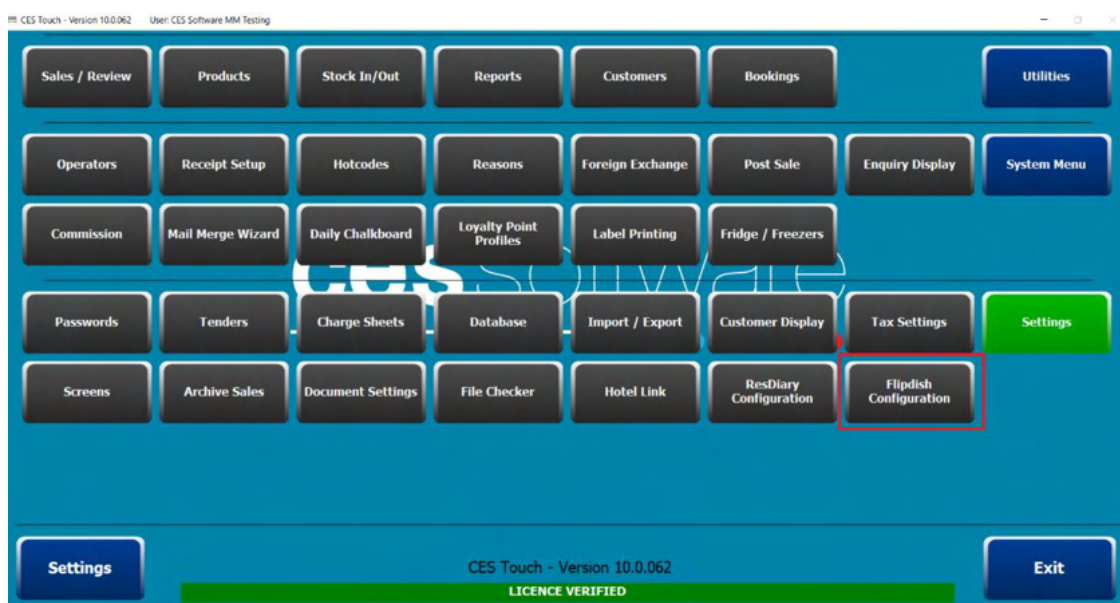
Touch Licence

Touch needs to be licensed for Flipdish to enable the various Flipdish settings in back office.



Flipdish Configuration

When licenced for Flipdish the **Flipdish Configuration** button will appear in back office. This is where the Flipdish API connection details are entered.



Flipdish Configuration

URL

App ID

Store Name	Store ID	Menu ID	Menu Name

1 2 3 4 5 6 7 8 9 0 .

Q W E R T Y U I O P B/S

A S D F G H J K L # +=

Z X C V B N M SPACE ENTER

Get Store Data Upload Products Remove Store Close

The screenshot displays the 'Flipdish Configuration' window. At the top, the 'URL' is set to 'https://api.flipdish.co/api/v1.0/' and the 'App ID' is 'FD15923'. Below these fields is a table with columns: 'Store Name', 'Store ID', 'Menu ID', and 'Menu Name'. A 'Connection Test' dialog box is open in the center, showing an information icon and the message 'Connection Successful'. At the bottom of the window, there is a virtual keyboard and four buttons: 'Get Store Data' (highlighted with a red box), 'Upload Products', 'Remove Store', and 'Close'.

If the details entered are correct and the **Connection Successful** message displayed the top of the screen will display the Store Name section below the App ID.

Flipdish Configuration

URL:

App ID:

Store Name:

Store ID:

Menu ID:

Create New Menu

Use Store

Store Name	Store ID	Menu ID	Menu Name

1 2 3 4 5 6 7 8 9 0 .

Q W E R T Y U I O P B/S

A S D F G H J K L # + = ENTER

Z X C V B N M SPACE

Get Store Data **Upload Products** **Remove Store** **Close**

Select the required stores from the dropdown on the **Store Name** Field and the Store ID and Menu ID will display in the 2 boxes below, press the **Use Store** button to add the store.

Flipdish Configuration

URL:

App ID:

Store Name:

Store ID:

Menu ID:

Create New Menu

Use Store

Store Name	Store ID	Menu ID	Menu Name
CES Collection Store	38660	346428	
CES Collection Store Ankit TEST	39436	346486	
CES Delivery Store	38655	344527	
CES Super Store	29038	337657	
CES Table Service	31432	337654	

1 2 3 4 5 6 7 8 9 0 .

Q W E R T Y U I O P B/S

A S D F G H J K L # + = ENTER

Z X C V B N M SPACE

Get Store Data **Upload Products** **Remove Store** **Close**

Repeat the same steps to add another store, some sites will have more than one store set up on Flipdish, E.G a Collection Store and a Delivery Store

Flipdish Configuration

URL:

App ID:

Store Name:

Store ID:

Menu ID:

Create New Menu

Use Store

Store Name	Store ID	Menu ID	Menu Name
CES Super Store	29038	337657	Super Store Menu
CES Collection Store	38660	346428	Collection MM New
CES Delivery Store	38655	344527	New Delivery Menu

1 2 3 4 5 6 7 8 9 0 .

Q W E R T Y U I O P B/S

A S D F G H J K L # + = ENTER

Z X C V B N M SPACE

Get Store Data **Upload Products** **Remove Store** **Close**

Once the stores are set up and the **Close** button is pressed the top of the screen will not longer display the Store ID section when going into the Flipdish Configuration screen. To make any changes at this stage simply press the **Get Store Data** button and the Store ID section will display. The **Remove Store** button can be used to remove a store from the list.

Flipdish Configuration

URL:

App ID:

Store Name	Store ID	Menu ID	Menu Name
CES Super Store	29038	337657	Super Store Menu
CES Collection Store	38660	346428	Collection MM New
CES Delivery Store	38655	344527	New Delivery Menu

1 2 3 4 5 6 7 8 9 0 .

Q W E R T Y U I O P B/S

A S D F G H J K L # + = ENTER

Z X C V B N M SPACE

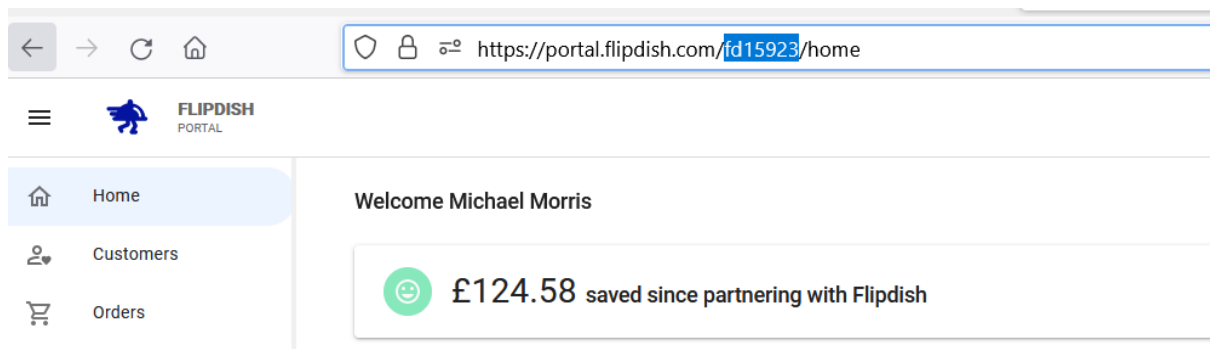
Get Store Data **Upload Products** **Remove Store** **Close**

How to find the Flipdish Details

All the details required for the Flipdish Configuration screen can be found on the customers Flipdish portal.

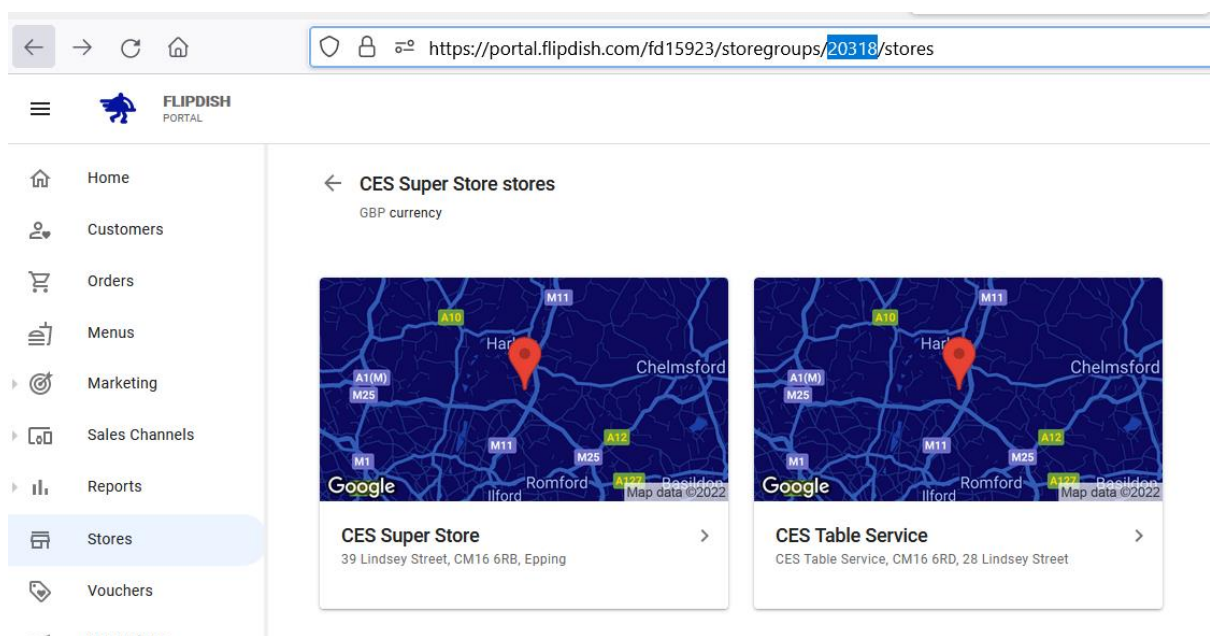
App ID

The App ID is part of the URL for the customers Flipdish portal as highlighted below in blue.



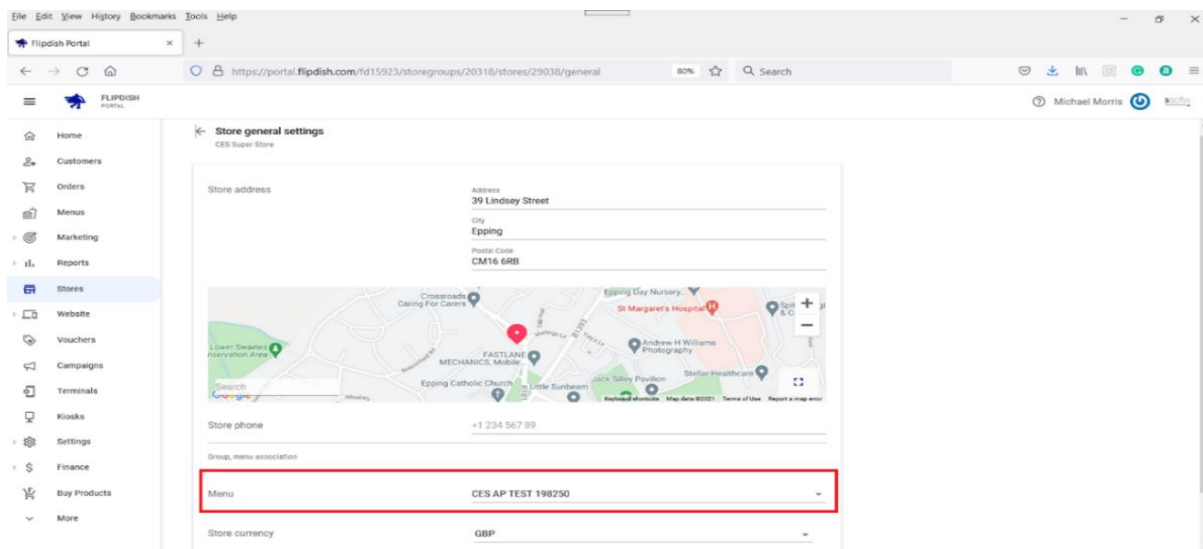
Store Name & Store ID

By clicking on the Stores tab on the Flipdish portal the store details will display, the Store ID will be displayed in the URL



Menu ID

The Menu ID gets picked up from the setting below in the Store General Settings



Menu Upload

The menu upload is done using a dotnet app called **FlipdishMenuUpdates.exe** that is found in the Touch folder. It can be run inside the software by using the **Upload Products** button in the **Flipdish Configuration** screen or in sales mode using the button command **FLIPDISHPRODUCTUPLOAD**. It can also be run outside of the software from a desktop shortcut or by double clicking the **FlipdishMenuUpdates.exe** inside the Touch folder.

The menu upload sends the Flipdish Departments and all Products along with any menu and condiment options linked to products to create the options on the Flipdish ordering screen. It is important that the menus are uploaded from Touch and products are not created or updated manually on the Flipdish portal as that will put the two systems out of sync with each other.

The first time a menu is uploaded to Flipdish the full menu is sent and Touch records the upload date and time against each product. Once the full menu has been sent any subsequent menu uploads will only send updates for any products that have changed.

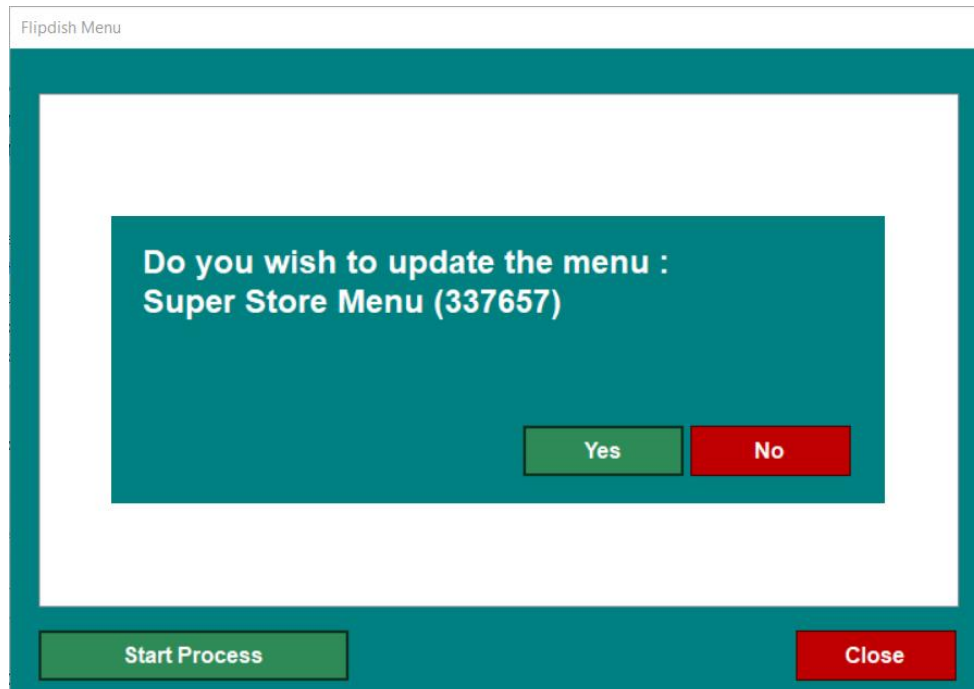
FlipdishMenu.ini

Also inside the Touch folder is a **FlipdishMenu.ini** file that is read by the Flipdish Menu Updates app. The file currently holds 2 settings.

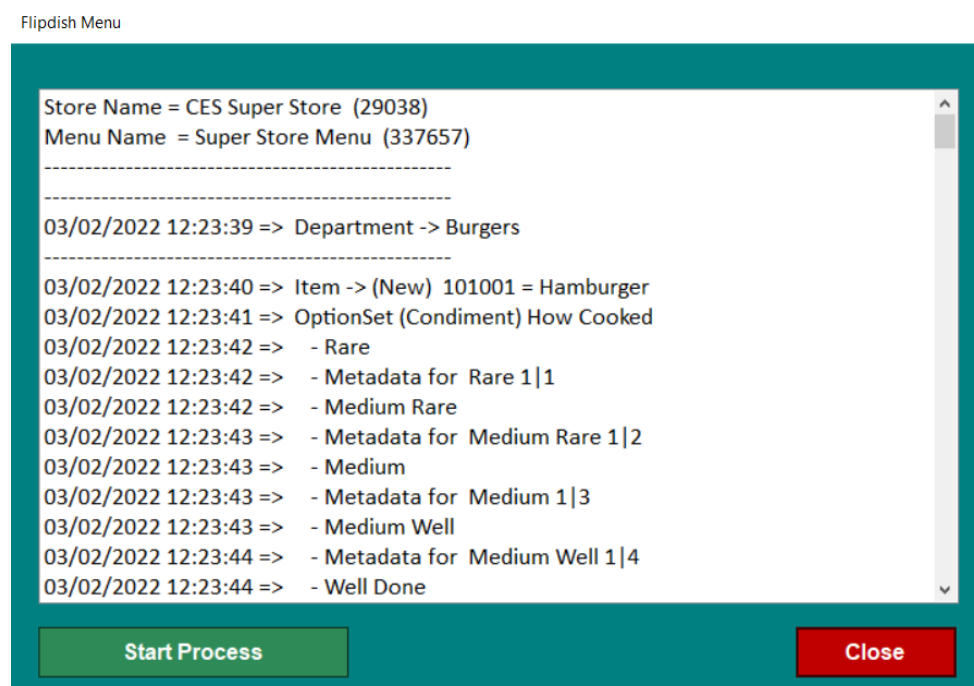
ALPHABETICALORDER=NO – By default the products will appear on the Flipdish menus in PLU number order, to change to show the products in Alphabetical order change the setting to YES

UPDATEPRICE=NO – This setting is used to control if prices are sent on menu updates, the first menu upload will send prices. For sites that have different prices E.G. Eat in and Takeaway menus this setting should be left set as NO. For sites that only use one set of prices this setting can be changed to YES and price updates will be sent to Flipdish.

Below is the Flipdish Menu update screen that will display when the app is launched. It will prompt for each menu set in the Flipdish configuration screen as below to ask if you want to update that menu.



Pressing **Yes** will start the process and the screen below will show the show what is being updated. The example below is for a first menu upload where products are being added.



The example below is where it is skipping items that have not changed and do not need updating.

Flipdish Menu

Store Name = CES Super Store (29038)
Menu Name = Super Store Menu (337657)

03/02/2022 12:17:39 => Department -> Burgers

03/02/2022 12:17:41 => Item -> (Skipping - No Update) 101001 = Hamburger
03/02/2022 12:17:41 => Item -> (Skipping - No Update) 101002 = Cheeseburger
03/02/2022 12:17:41 => Item -> (Skipping - No Update) 101003 = Chicken Burger
03/02/2022 12:17:41 => Item -> (Skipping - No Update) 101004 = Veggie Burger
03/02/2022 12:17:41 => Item -> (Skipping - No Update) 101006 = Hamburger Meal Deal

03/02/2022 12:17:41 => Department -> Sides

03/02/2022 12:17:42 => Item -> (Skipping - No Update) 102001 = Regular Fries
03/02/2022 12:17:42 => Item -> (Skipping - No Update) 102002 = Large Fries

< >

Start Process Close

Menu Rules

The menu upload process will send all the departments and products set for Flipdish to all menus on the Flipdish portal. If for example there is an Eat in and Takeaway menu and the Alcohol departments are not required on the Takeaway menu those menu sections need to be hidden on the Takeaway menu on the Flipdish Portal. Menu updates will not unhide hidden menu sections so once hidden they will stay hidden.

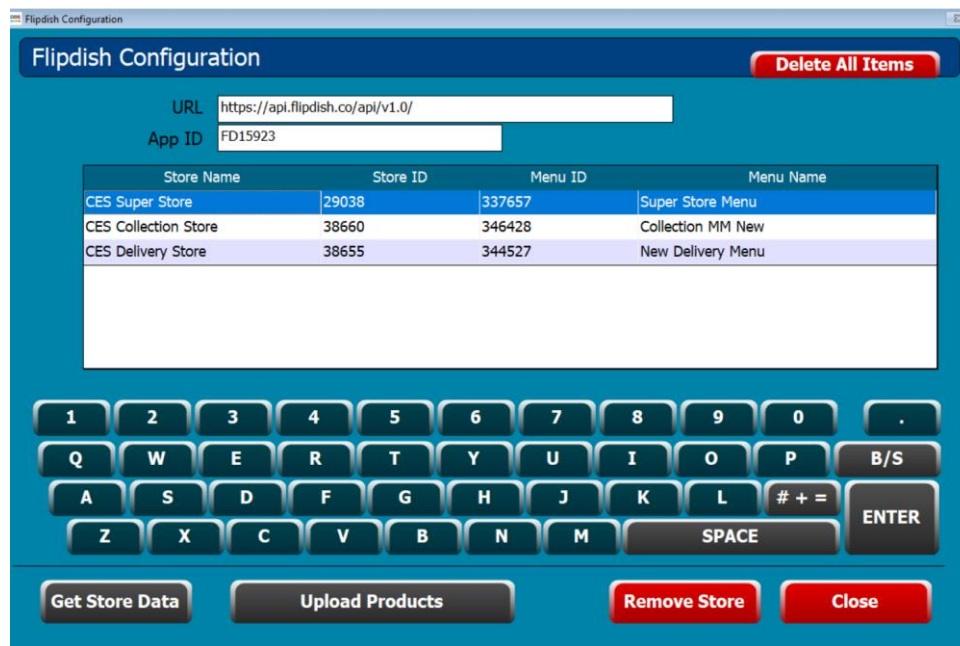
When uploading menus for the first time the price level one price will be sent for standard products. If there are different prices in use E.G Eat in and Takeaway prices after the menu upload the prices will need to be changed on the relevant menu on the Flipdish portal. In this scenario the **FlipdishMenu.ini** setting must be set as **UPDATEPRICE=NO** and prices will then be maintained on the Flipdish Portal.

For stores that only use a single price level for all menus the prices can be maintained on Touch, the **FlipdishMenu.ini** setting should be set to **UPDATEPRICE=YES** to send prices on updates.

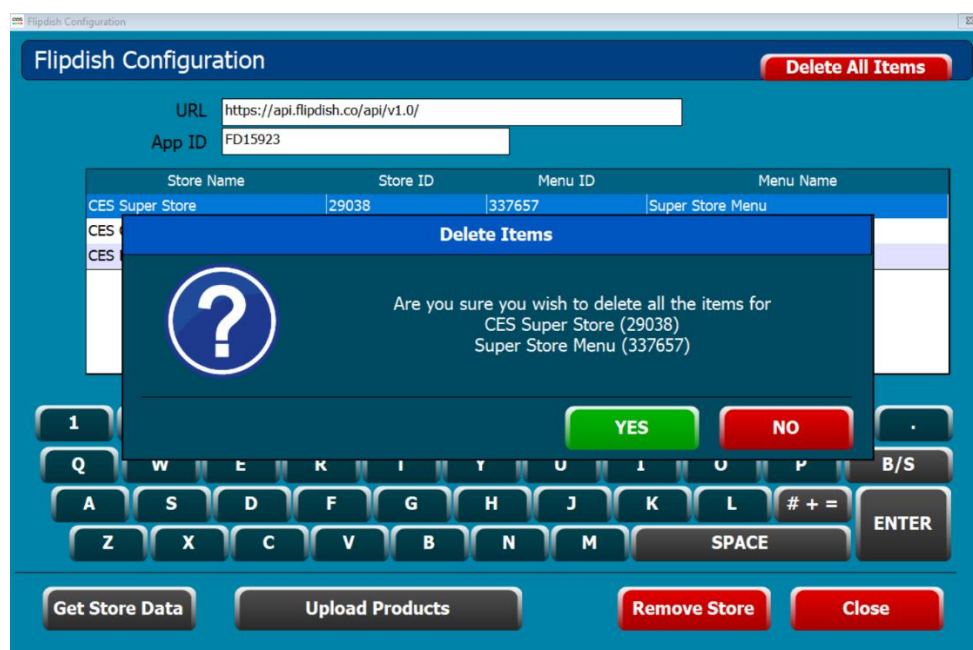
Delete All Items

There is an option to show a **Delete All Items** button at the top of the Flipdish Configuration screen by adding a touch.ini setting **FLIPDISHDELETEALL=YES**.

The **Delete All Items** function will completely delete the whole menu on the Flipdish portal for the Store selected. This will include any images assigned to products and menu sections that will also get deleted.



After highlighting the store you wish to delete all items for and pressing the **Delete All Items** button and the message below will prompt with a Yes / No option. Press Yes to continue or No if you do not wish to continue.



For a new customer the initial menu on the Flipdish portal will have Flipdish demo data. When sending menu data from Touch for the first time it is recommended to use the **Delete All Items** button to ensure you are starting with a blank menu list on the Flipdish portal.

Note: Once the initial menu upload has been done it is recommended to remove the touch.ini setting to stop the button being used by accident. If someone pressed the **Delete All Items** button and did not do an upload for any reason this would leave the Flipdish end with no menu items and if that happened on a live system customers would see blank menus when trying to place orders.

Create New Menu

New menus can be created on Flipdish and will be assigned to the store on the Flipdish portal. Be aware this menu will now be the active menu for the store selected and will be used on all ordering platforms by customers placing orders. If required, you can go onto the Flipdish portal into the Store General Settings and assign an alternative menu to that store.

To create a new store first you need to press the **Get Store Data** button to display the Store name section. Select the store you want to create a new menu for from the Store Name drop down so the Store Id and Menu ID are showing and press the **Create New Menu** button.

Flipdish Configuration

URL:

App ID:

Store Name:

Store ID:

Menu ID:

Create New Menu (button)

Use Store (button)


Store Name	Store ID	Menu ID	Menu Name
CES Super Store	29038	337657	Super Store Menu
CES Collection Store	38660	346428	Collection MM New
CES Delivery Store	38655	344527	New Delivery Menu

Keyboard interface with buttons for numbers 1-0, letters Q-Z, and function keys like B/S, ENTER, SPACE, # +=, and a numeric keypad.

Get Store Data (button) **Upload Products** (button) **Remove Store** (button) **Close** (button)

The warning message below will show when pressing the **Create New Menu** button press Yes to create the new menu. Once the new menu has been created press the **Use Store** button to update the store details.

Warning



This will create a new menu on Flipdish with no products and assign it to the store.

Proceed with creating new Menu?

YES (button) **NO** (button)

The new menu created will be blank so the **Upload Products** button should be used to send the menu items to the Flipdish portal.

Departments

There is a tick box setting for **Flipdish Department** in the department maintenance screen, if ticked a menu section will get populated on the Flipdish portal. You only tick the departments that you want to create a menu section for on Flipdish.

Departments for things like Extra's where the products are needed for options on other products such as 'Extra Cheese' on Burgers do not need to be ticked. All products will be in the Flipdish database in the background.

Products

All products from Touch get sent up to Flipdish and will be linked to the relevant departments on the Flipdish portal. This will include products that are not linked to Flipdish departments, for example you may have an Extras department for things like Extra Cheese or Extra Bacon that are only available as options on Burgers.

There are two settings in the product options for Flipdish.

1. **Exclude from Flipdish Upload** (To exclude products from being sent to Flipdish)
2. **Flipdish Multi Price Level** (Used for products where different prices are required such as Draught Beers, Spirits or Wines)

Condiments

A new option has been added to Condiments for setting the minimum and maximum choices, this was added to allow compatibility with all the Flipdish product options shown below. The new option also allows the same condiment menu to be selected multiple times on Touch as well as on the Flipdish menus. There is also a new **App Only** setting to set the condiments for use on Flipdish only.

One item - optional

Any number - optional

One item - required

Any number - required

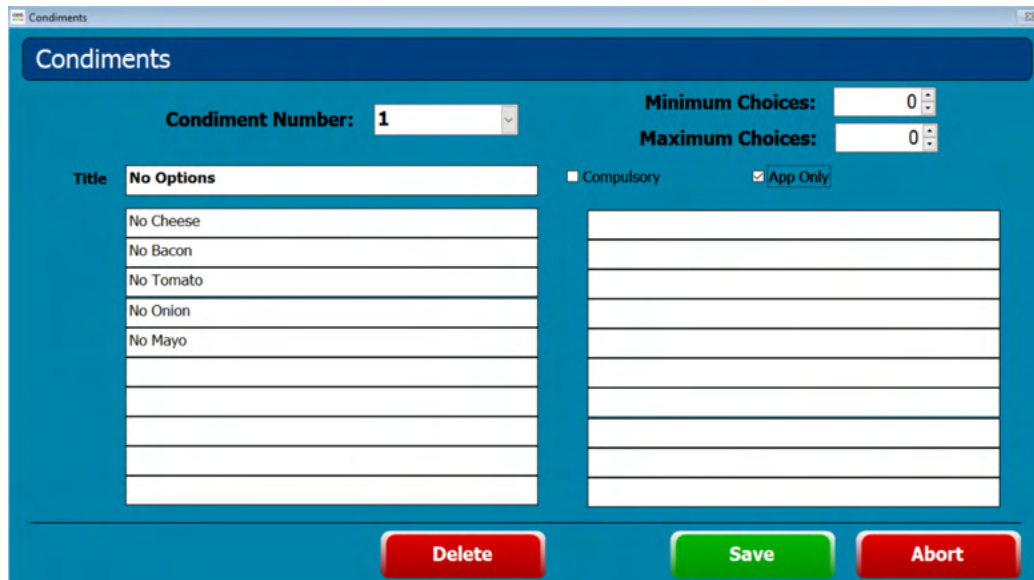
Other

For any product options that are optional on Flipdish the compulsory tick box in the condiment set up screen should not be ticked. The compulsory tick box sets the condiment as required on Flipdish where the required number of choices needs to be selected to be able to continue.

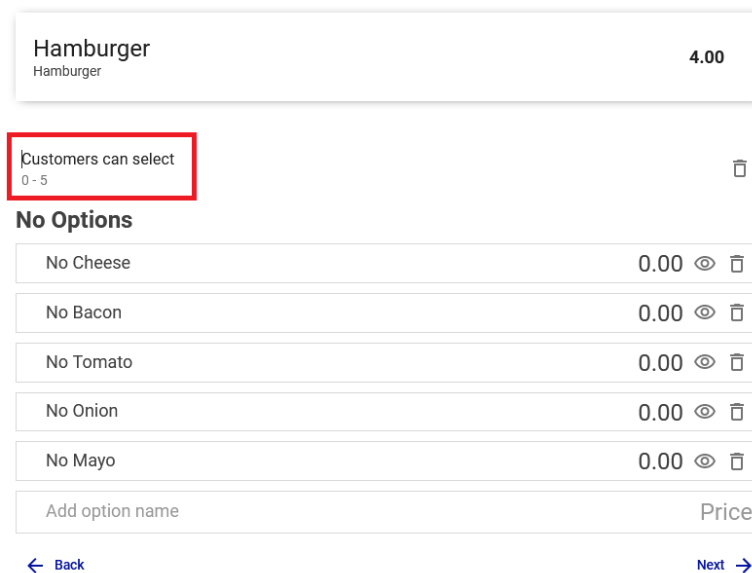
The example below is set as compulsory with the minimum and maximum choices both set to 1, this makes it compulsory with 1 selection allowed which is perfect for how cooked where one choice needs to be selected.

Below is how the option will appear on Flipdish Portal Menu settings with 'One Item – Required'

This example below has 5 options and does not have the compulsory option ticked which makes it optional and the minimum and maximum choices are both set to 0. It is also set as app only so this condiment will not be used when the same items are sold on the till.



This will appear on Flipdish menu options with 'Customers can select 0 – 5' which makes it optional with up to 5 choices allowed.



Add option name	Price
No Cheese	0.00
No Bacon	0.00
No Tomato	0.00
No Onion	0.00
No Mayo	0.00

Menus

Menus are used on Flipdish for chargeable options such as Extra's. The example below has the choices set to 4 and the compulsory setting is not ticked. The App Only setting is to stop the menu being used when the product is sold on Touch.

Menus Edit by Grid

Menu Number Choices Copy Paste

Menu Title ☐ Compulsory

☒ App Only

Option	Option ID	Option Name
Option 1	104001*	Extra Cheese
Option 2	104002*	Extra Pineapple
Option 3	104003*	Extra Bacon
Option 4	104004*	Extra BBQ Sauce

This will set the option on Flipdish as optional and allow up to 4 selections.

Hamburger 4.00

Customers can select 0 - 4

Extras

Extra Cheese	0.50		
Extra Pineapple	0.50		
Extra Bacon	0.50		
Extra BBQ Sauce	0.50		
Add option name	Price		

[← Back](#) [Next →](#)

Button Commands:

Below is a list of button commands used for the Flipdish integration.

FLIPDISHORDERS – Used to open the Flipdish orders screen

FLIPDISHHIDE – Used to hide unavailable items on the Flipdish website and ordering apps

XXXXXX*/FD – (XXXXXX = PLU Code) Used to disable product buttons if hidden for Flipdish

FLIPDISHPRODUCTUPLOAD – Used to upload Flipdish menu changes from sales mode

Back Office System Settings:

The settings below need to be set for the integration to work correctly.

Compulsory Price on Zero Priced Items (Needs to be set to YES for Processing and Delivery charges)

Store Flipdish Order to Charge Sheet (Can be set to YES to store orders to charge sheets or set to NO to complete the sale automatically)

Auto Accept Flipdish Orders (Used to bypass the Flipdish orders screen and automatically process Flipdish orders as they come in)

Deposit Taken on Tender (Set the tender number used for Flipdish Card Payments)

Touch.ini Settings:

The touch.ini settings below also need to be set for the integration to work correctly.

OLOPICKUPCHARGESHEET=X (Charge sheet used for Pickup orders)

OLODELIVERYCHARGESHEET=X (Charge sheet used for Delivery orders)

OLOTABLEORDERCHARGESHEET=X (Charge sheet used for Table Orders)

FLIPDISHDELIVERYCHARGEPLU=XXXXXX (XXXXXX = PLU Number)

FLIPDISHPROCESSINGFEEPLU=XXXXXX (XXXXXX = PLU Number)

FLIPDISHSMALLIMAGES=YES (To set small product images on product uploads)

FLIPDISHDISCOUNTCODE=X (X = Discount Reason)

FLIPDISHNEWORDERALERT=YES (Will sound an alarm when Flipdish orders are received)

FLIPDISHDELETEALL=YES (To enable the 'Delete All Items' button on the Flipdish config screen)

FLIPDISHPREORDERDISPLAYTIME=XX (To override the default 45 minutes to display pre orders)

KVSTICKET=Order No: (Order No: may need to be shorter to fit the FD order number)

Flipdish Tender:

Set up a tender for Flipdish card payment by ticking the **Flipdish Card Payment** setting shown below, this tender will be used to record card payments received from Flipdish orders. The payments will be received as deposits into Touch as the order has been fully paid for. Remember to add the tender number to the **Deposit Taken on Tender Back Office** setting to ensure the reporting shows correctly.

The screenshot shows the 'Define Tenders' window with the 'Tenders' tab selected. The 'Tender Title' is set to 'Flipdish Card'. Under the 'Options' tab, the 'Flipdish Card Payment' checkbox is checked and highlighted with a red box. Other options include 'Active', 'Compulsory Entry', 'Use Cash Drawer', 'Allowed for Refunds', 'Issuing of Credit Notes', 'Use with Split Bill Payments (3 others non-Cash)', 'Compulsory Customer', 'Customer Account', and 'Use in Wavesoft'. At the bottom, there are buttons for 'Allowed Terminals', 'Save', and 'Abort'.

Tax Shifts:

The following Tax Shifts need to be set up for Flipdish. These are used for remote printing and the KVS to show the order type and will also give a breakdown of the order types on the EOD report.

Tax Shift 1 (Table Orders)

Tax Shift 2 (Pickup)

Tax Shift 3 (Delivery)

More information on setting up tax shifts can be found on the link below.

<https://forum.cessoftware.co.uk/download/file.php?id=756>

Charge Sheets:

A charge sheet needs to be set up for each order type being used (E.G Pickup, Delivery and Table Orders). Use the **X*CHARGE** button commands on the sales screen so the reference lines will show on the screen.

Make sure the Reference lines setting is set to 9 and tick the **Show in Grid** tick box is selected for all 9 reference lines.

Also make sure the Touch.ini settings for the charge sheets are configured.

OLOPICKUPCHARGESHEET=X (Charge sheet used for Pickup orders)

LODELIVERYCHARGESHEET=X (Charge sheet used for Delivery orders)

LOTABLEORDERCHARGESHEET=X (Charge sheet used for Table Orders)

Below is how a delivery order will display the reference lines on the X*CHARGE screen.

DELIVERY - Selection			
Name / Number	Reference	Items	Balance
1	Order No: 59840916 Michael Morris 07745123456 16 Lindsey Street Epping Cm16 6rb Eta 5 Minutes At 14:30	9	25.00
2	Order No: 59841156 Michael Morris 07739345172 16 Lindsey Street Epping CM16 6RB ETA 5 Minutes at 14:40	10	14.50
3			
4			
5			
6			
7			
8			
9			

Flipdish Vouchers:

Vouchers used on Flipdish orders are treated as discounts and a discount reason needs to be configured for Flipdish Voucher. The touch.ini setting **FLIPDISHDISCOUNTCODE=4** needs to be set with the reason code used. The example below is set for discount reason code 4 but any discount reason number can be used.

Reason Type	Reason
Discount	Reason 1: Manager Discount
Discount	Reason 2: Friend And Family
Discount	Reason 3: Staff discount
Discount	Reason 4: Flipdish Voucher
	Reason 13:
	Reason 14:
	Reason 15:
	Reason 16:

The Flipdish Vouchers values will show in the discount section on the terminal reports

Average Sale: 7.22
Average Quantity: 3

VAT ANALYSIS

Details	Goods (Ex)	VAT
1> Vat Rate	56.23	11.27
2> No Vat	-5.00	0.00
3> 5% VAT	2.40	0.10
Totals:	53.63	11.37

DISCOUNT REASONS

Flipdish Voucher	1	5.00
Totals:	1	5.00

Report Number: 38

Date: 14/09/2021 Time: 11:52
Operator: ADMIN
Last Run: 14/09/2021 11:50

Flipdish Orders:

Flipdish orders are automatically downloaded to the master terminal and can be accessed from all tills using the **FLIPDISHORDERS** button. The Flipdish orders button will flash when orders are waiting to be accepted and will flash when new orders come in and will continue to flash until all orders have been accepted.

There is also a flashing warning message at the bottom of the sign On screen that will show if the till is signed off and there are orders waiting to be processed.

Welcome to the Daily Checkboard

ADMIN FLIPDISH KIOSK MICHAEL

TRAINING

Flipdish Order Received
LICENCE VERIFIED

There is also an option to sound an alarm when the button is flashing by adding a touch.ini setting **FLIPDISHNEWORDERALERT=YES**.

Accepting Orders

Below is the Flipdish Orders screens that will display all the outstanding orders.

When you highlight an order, the list of items on the order will display in the white box on the right. Each order needs to be accepted individually by highlighting the order and pressing the **Accept** button. When an order is accepted the items will go into the sales basket and the order status will get updated on the Flipdish end and a notification will be sent from Flipdish to tell the customer the order has been accepted.

Orders must be accepted within 10 minutes (or whatever time is set on Flipdish) or they will get automatically rejected by Flipdish and will no longer be available.

The screenshot shows the 'Orders' screen with a table of orders and a detailed view of a selected order.

Order ID	Requested For	Type
48521808	10-09-2021 11:22:41	Pickup
48521913	10-09-2021 11:24:29	Pickup
48522044	10-09-2021 11:26:36	Delivery
48522113	10-09-2021 12:00:00	Pickup
48522350	10-09-2021 11:31:32	Table

Order Details:

- Chicken Burger £3.50
- Large Fries £1.50
- Chicken Wings £2.50
- Garlic Bread £1.50
- Orange Juice £1.50
- Delivery Fee: £2.00
- Processing Fee: £0.50
- Total: £13.00
- Payment Type : Cash
- Status : Unpaid

Buttons: Refresh Orders, Accept, Reject, Accept & Refund, Close

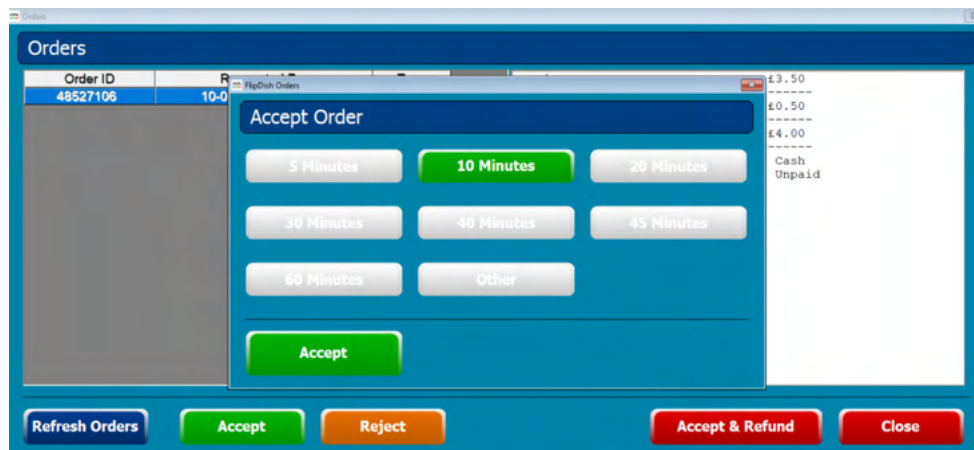
After pressing **Accept** on an individual order the screen below will appear where you then need to select the estimated ready time (the estimated ready time will print on the kitchen ticket).

The screenshot shows the 'Orders' screen with the 'Accept Order' dialog box open. The dialog box has a title bar 'Accept Order' and a list of buttons for selecting the estimated ready time.

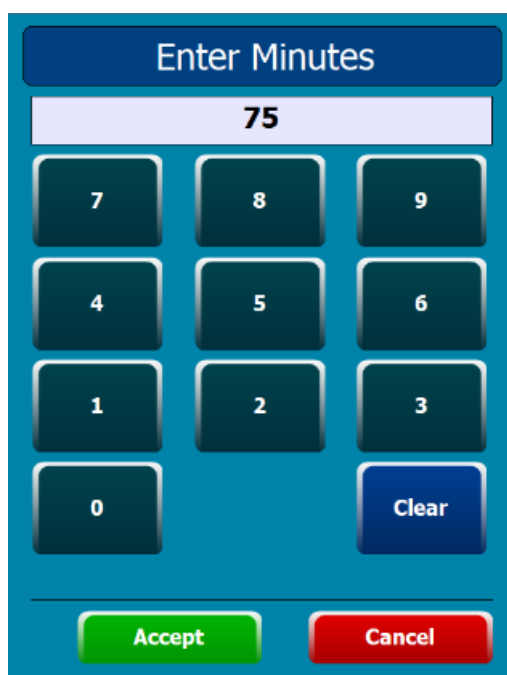
Buttons: 5 Minutes, 10 Minutes, 20 Minutes, 30 Minutes, 40 Minutes, 45 Minutes, 60 Minutes, Other, Close

Buttons: Refresh Orders, Accept, Reject, Accept & Refund, Close

Once a time is selected the green **Accept** button will become active, press **Accept** to send the order to sales mode. If the wrong time is selected by mistake press the active green button again (in this case 10 minutes) and the times will all change back to blue to allow another selection.



There is also an **Other** button on the above screen that will bring up the number pad below that can be used to manually enter the number of minutes for the estimated ready time.



Future Orders

When orders are placed for a future time or date the orders will sit in the background and not show in the orders screen until 45 minutes before the order is due. When accepting future orders the estimated ready time will be set to the time requested on the future order and the screen to select the estimated ready time will not prompt.

The 45 minutes for future orders to show in the Flipdish order screen is the default number of minutes but can be overridden using the touch.ini setting **FLIPDISHPREORDERDISPLAYTIME=XX** (XX = Number of minutes).

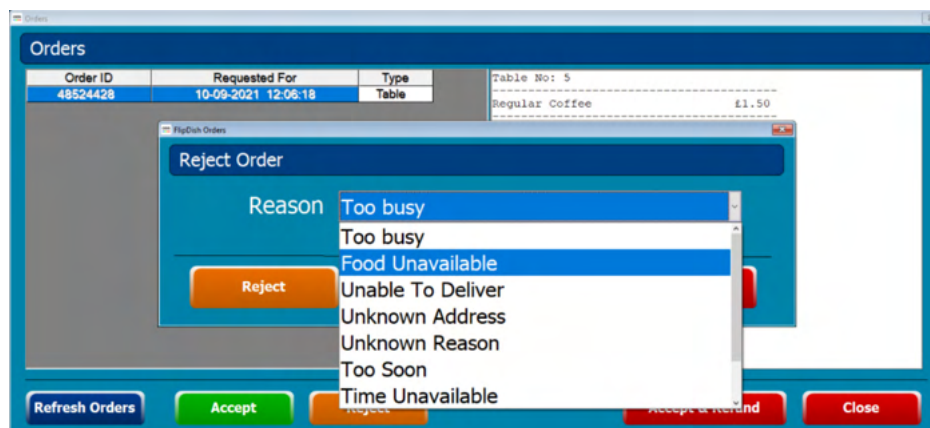
Flipdish Sales mode options

The setting below is used to control if Flipdish orders when accepted either store to charge sheets or automatically complete the transaction. If the setting is set to YES orders will get stored to charge Sheets, if set to NO the sale will automatically complete. Either way the items will be sent to the kitchen printers and KVS if in use.

Option	Setting
Section : Sales Settings	
Store FlipDish Order to charge sheet	NO

Rejecting Orders

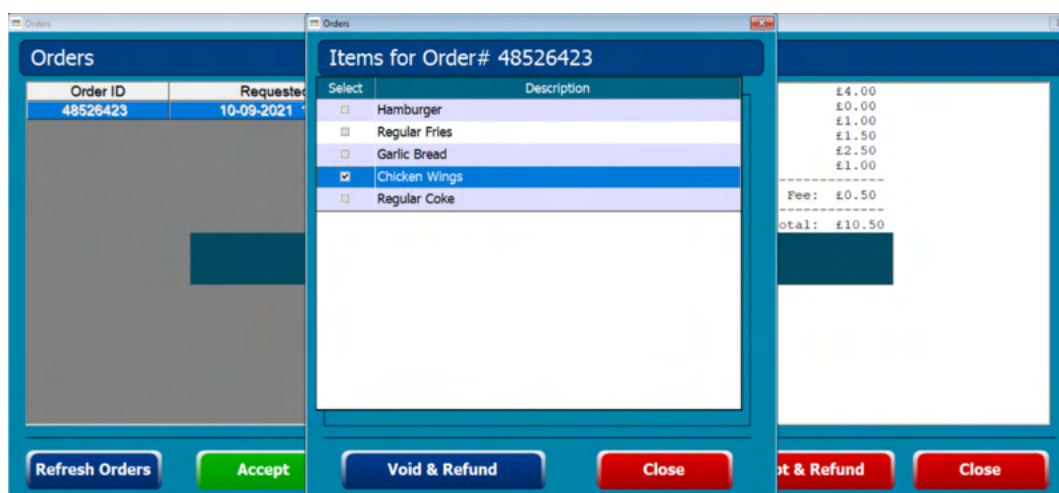
Orders can be rejected by highlighting the order and pressing the **Reject** button, the reason can be selected from the dropdown list as shown below. Again, when rejecting an order, the order status will get updated on Flipdish end and the customer will be notified by Flipdish that the order has been rejected.



Accept and Refund

The **Accept & Refund** button can be used if the whole order cannot be fulfilled if certain items are unavailable. This allows the unavailable items to be voided on Touch and refund the customer the value of the voided items via Flipdish

The screen below will appear after selecting the estimated ready time. After selecting the item(s) to be voided then press the blue **Void & Refund** button and the remaining items will go into sale mode.



Note: There is a back office setting **Auto Accept Flipdish Orders** and if enabled will bypass the Flipdish orders screen and automatically process Flipdish orders as they come.

Hide Unavailable Items:

Using the button command **FLIPDISHHIDE** items can be hidden on Flipdish and made unavailable on the sales screens on Touch.

Search by description and tick the items to be hidden and press the **Hide** button at the bottom of the screen. The selected items will immediately be hidden on Flipdish until further notice. The products will also be set as unavailable on Touch.

Flipdish Hide/Unhide Products

Product:

Select	PLU	Description	Hidden
<input checked="" type="checkbox"/>	101001	Hamburger	No
<input checked="" type="checkbox"/>	101002	Cheeseburger	No
<input type="checkbox"/>	101003	Chicken Burger	No
<input type="checkbox"/>	101004	Veggie Burger	No

Below is the department screen with the Flipdish items hidden. This will also act as a reminder to unhide the products on Flipdish when they are available again.

Hamburger (Unavailable) Cheeseburger (Unavailable) Chicken Burger

Veggie Burger

Qty Description Price

£0.00

HALF £50

£20

£10

£5

Qty 1 2 3 4 5 6 7 8 9 0 CLEAR VOID EXIT SUB TOTAL

The screenshot shows the POS system interface. At the top, there's a status bar with '001 M 01 10/09/2021 15:49' and 'ALPHA'. Below this is a grid of buttons for different food categories: BURGERS, SIDES, DRINKS, SIGN OFF, HOT DRINKS, BEER, SMOOTHIES, EAT IN, PICKUP, DELIVERY, COUNTER ORDER, HAMBURGER (Unavailable), CHEESE BURGER (Unavailable), DRIVERS ORDERS, DRIVERS SHEETS, ASSIGN DRIVER, and a total of £5.00. To the right of these buttons is a table with columns 'Qty', 'Description', and 'Price'. Below the buttons is a grid of buttons for various functions: TABLES, PICKUP, DELIVERY, DELEVRY CHARGE, FLIPOISH ORDERS, FLIPOISH HIDE, CUSTOMER, LAYAWAY, REMOVE SERVICE, CLEAR, KITCHEN MESSAGE, STORE BILL, PRINT BILL, ADD GRATUITY, ERROR CORRECT, RECEIPT, SCREEN PAGE 1, CLOCK IN, TRANSFER BILL, SPLIT BILL, REMOVE GRATUITY, VOID ANY, SUB TOTAL, MANAGER SCREEN, CLOCK OUT, GO DUTCH, RESTART PRINTERS, CHARGE DETAILS, and REFUND ITEM. To the right of these buttons is a grid of buttons for numbers 1-9, 0, 00, and X. At the bottom right, there's a large display showing '£0.00'.

The screenshot shows a web application titled "Flipdish Hide/Unhide Products". It features a search bar with the label "Product" and a "Search" button. Below the search bar is a table with the following columns: "Select", "PLU", "Description", and "Hidden". The table contains two rows of data:

Select	PLU	Description	Hidden
<input checked="" type="checkbox"/>	101001	Hamburger	Yes
<input type="checkbox"/>	101002	Cheeseburger	Yes

At the bottom of the interface, there are four buttons: "Clear", "Show Hidden Items", "Hide", and "UnHide". The "UnHide" button is highlighted in red.

Tips can be enabled on Flipdish but will only work for orders when paying by card. Any tips added to Flipdish orders will show on Touch as Gratuity. No settings are required for this on Touch.